Adán Flores Ramírez

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EDUCATION

Instituto Tecnológico y de Estudios Superiores de Monterrey

Ph.D. in Computer Science. Deep Reinforcement Learning for Robotics

Instituto Tecnológico y de Estudios Superiores de Monterrey

B.S. Mechatronics Engineering 96/100; Leadership in Professional Development Award

Massachusetts Institute of Technology

Data Science and Machine Learning program (Statistics & Mathematics)

Guadalajara, Mexico
Aug. 2025 – May. 2028

Nuevo León, Mexico
Aug. 2021 – Jun. 2025

Remote

WORK EXPERIENCE

AI Engineer

July 2025 – Present

Stealth Startup Remote

• Closed B2B deals with restaurants for automating their order taking, by developing a low-latency voice agent and a whatsapp bot using Livekit and FastAPI, as measured by first 3 clients paying a setup fee and price per call.

AI Engineer

Pefai

Jan. 2025 – Present

Remote

• Enabled data flywheel leading to iterative improvement of 20% speed and 13% performance on newly launched B2C AI system design platform, by establishing custom evals based on embeddings for objective metrics.

• Improved hit-rate of AI responses by 30% in benchmarks by refactoring structured outputs to use BAML.

Undergraduate Research Assistant

Sep. 2024 – Dec. 2024

Massachusetts Institute of Technology - Device Realization Lab

Cambridge, MA

• 1st author in *Immersive Cognitive Factory Twin: Optimizing Industry 5.0 with a VR, ML, and LLM Framework.* Yielded 43.9% throughput increase and a 43.6% scrap reduction in simulation against baseline. **Under Review**.

Software Engineer Intern

June 2024 – Sep. 2024

Google - Cloud AI & Industry solutions

Sunnyvale, CA

• Optimized resource consumption for data ingestion processes by refining critical C++ components and implementing rigorous SQL-based end-to-end testing, leading to a more scalable and reliable data infrastructure.

Robotics Software Engineer Intern

Jan. 2023 – May 2024

ITESM - Smart Factory

Monterrey, Mexico

• Led a team in developing and integrating behavior coordination algorithms for multi-robot systems using ROS and Python, demonstrating experience in building complex robotics systems and collaborative software development.

RESEARCH & PROJECTS

IEEE/SICE SII 2026 | Robotics, Software Design, System Integration, HRI

Aug. 2025

• 1st author in Software Toolkit for RoboCup@Home: Modular and Hierarchical Architecture for Service Robots. Enabled scalable and robust cross-platform performance, validated in real-world conditions. Under Review.

Springer LNAI MICAI 2025 | Natural Language Processing, LLMs, LH Task Planning

July 2025

• 1st author in *Taming the LLM: Reliable Task Planning for Robotics*. Achieved 96.5% success in task planning with fine-tuned 8B model in NVIDIA Jetson, against non-fine-tuned (29.6%) and cloud model (90.4%). **Accepted**

RoboCup @HOME Competition | C++, Python, ROS

Nov. 2022 - May 2025

• Led the development of an autonomous service robot with 4 software areas: computer vision (3D, object detection, video data labelling), HRI, manipulation and navigation. Obtained 6th place internationally.

IEEE LARC Open Challenge - Robot Development | C++, Python, ROS

Jan. 2023 – Oct. 2023

• Led a team in developing and deploying an autonomous driving robot for warehouse automation, implementing real-time visual odometry and image classification with a 3D camera.

TECHNICAL SKILLS

Languages: Python, C++, Bash, CUDA, C#, Go, Elixir, Java, SQL

Technologies: ROS, PyTorch, Unity, CARLA, TensorFlow, JAX, FastAPI, LangChain, Linux, Git, Docker